

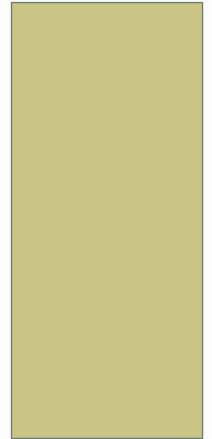


Haute école d'ingénierie et d'architecture Fribourg
Hochschule für Technik und Architektur Freiburg

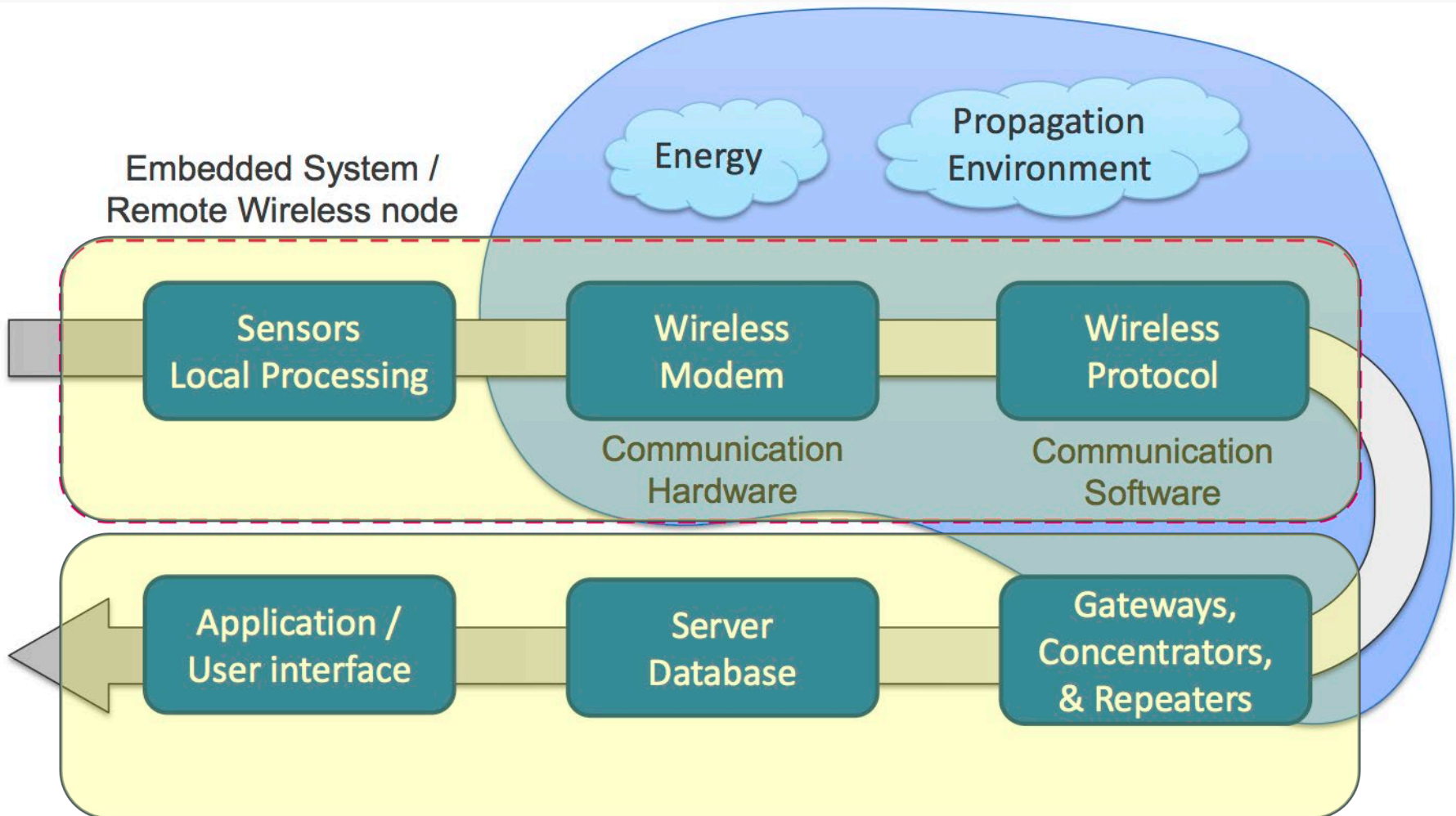
INTERNET DES OBJETS

NODE ARCHITECTURE

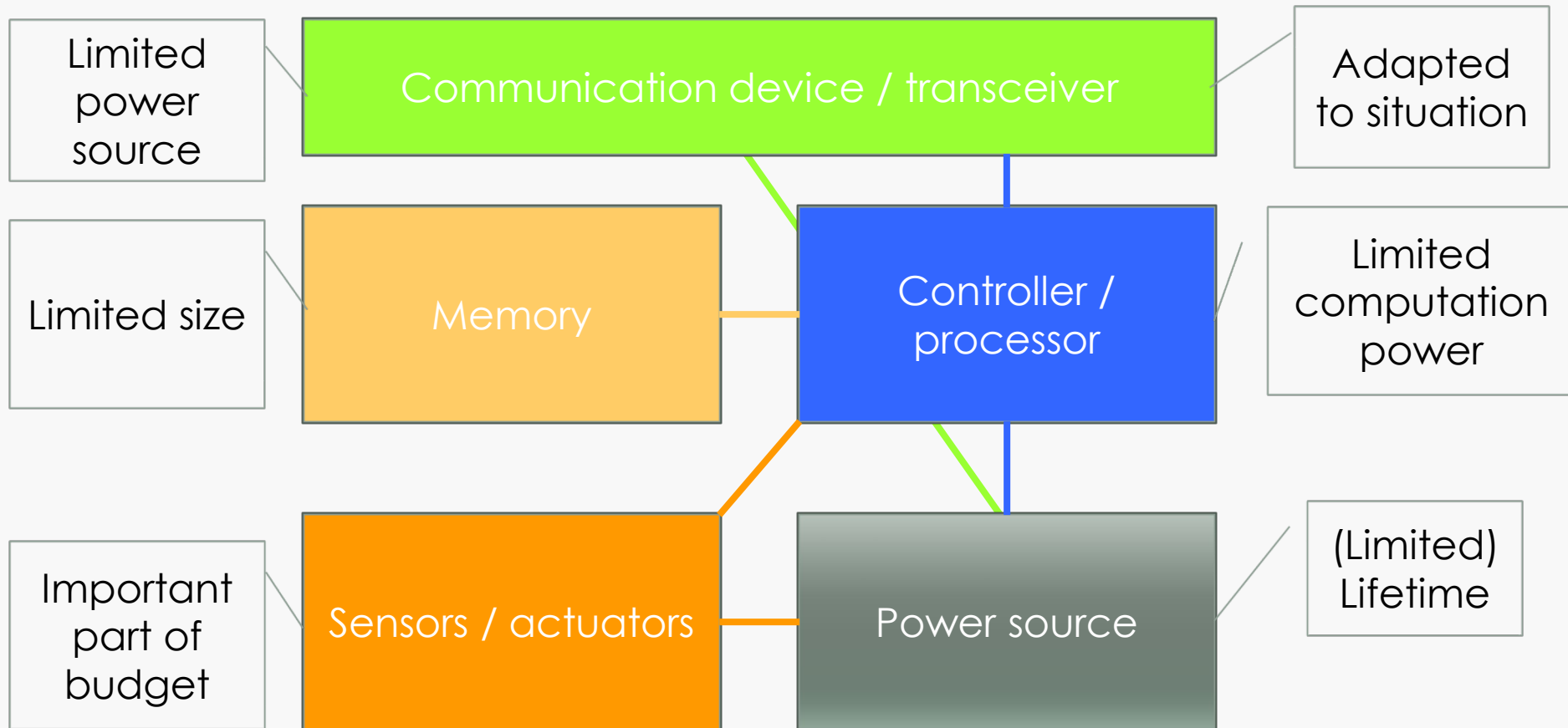
SERGE AYER - HEIA-FR – TÉLÉCOMMUNICATIONS
CLASSES ISC-2D // 2023-2024



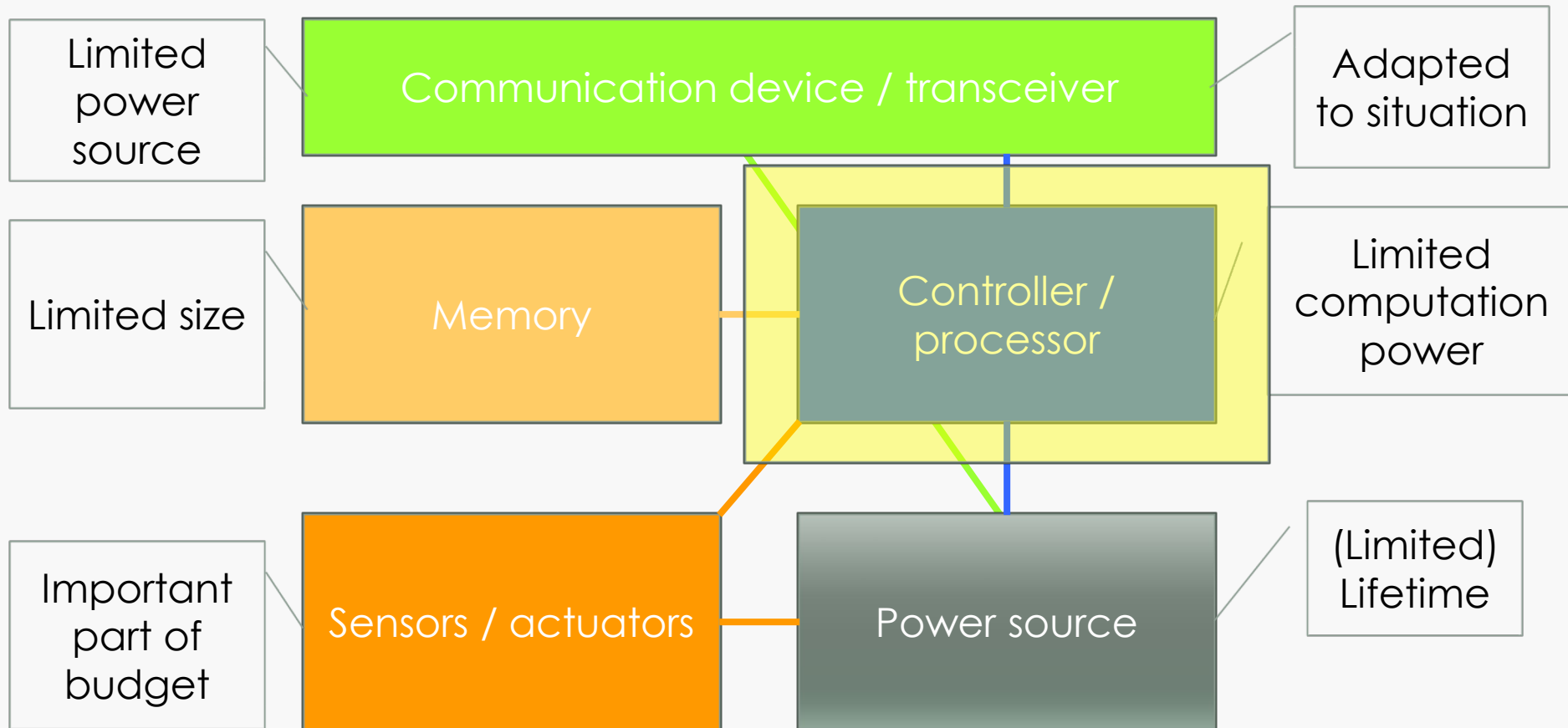
INTERNET OF THINGS: ARCHITECTURE



TYPICAL NODE ARCHITECTURE



MICROCONTROLLER/MICROPROCESSOR



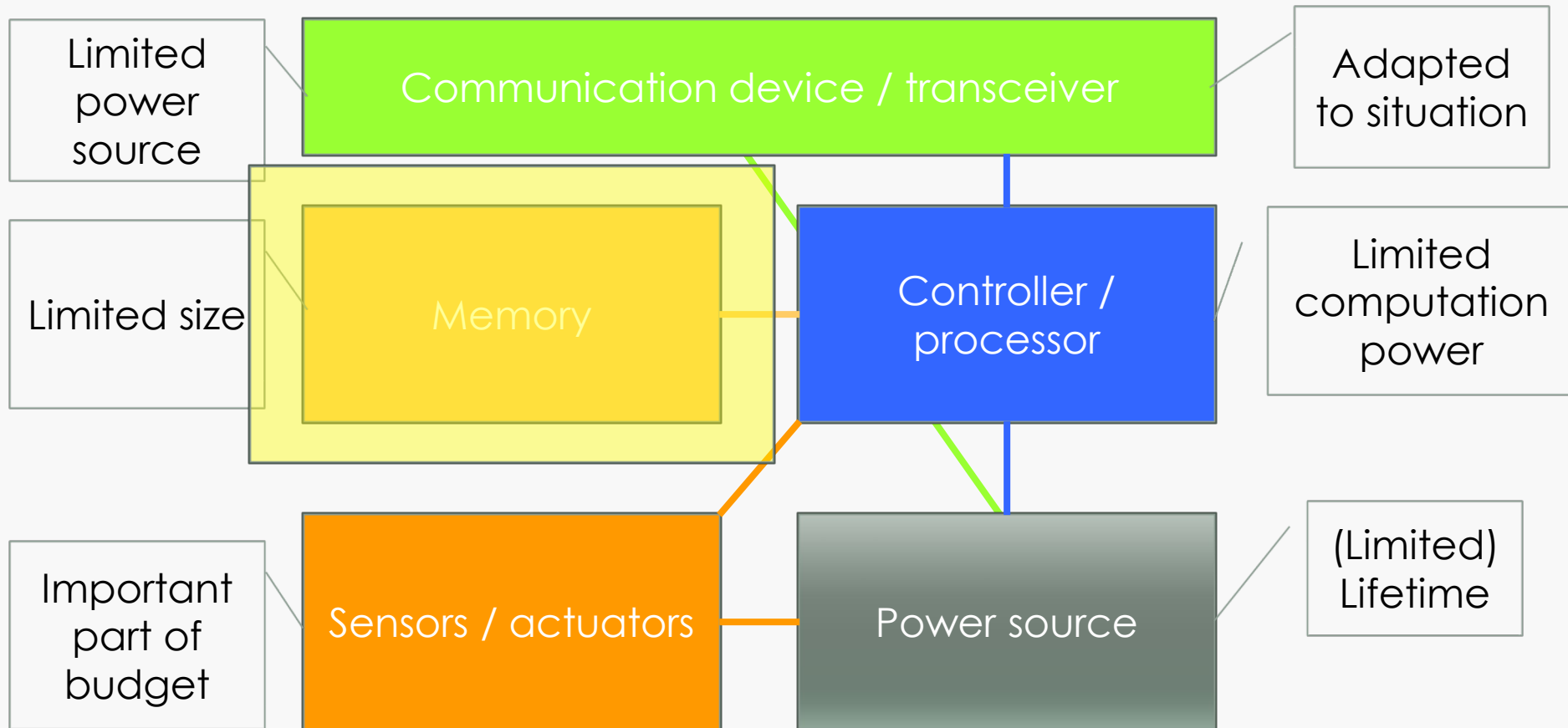
MICROCONTROLLER/MICROPROCESSOR

- The microcontroller is the core of the node
- Mission:
 - Collects data from the sensors
 - Process this data
 - Decides when and where to send it
 - Receives data from other peer devices
 - Decides on the actuator's behaviors
- Part of the processing may be time critical

MICROCONTROLLER/MICROPROCESSOR

- Choice of controller architecture as trade-offs between:
 - Flexibility
 - Performance
 - Energy efficiency
 - Costs
- Choice among:
 - Micro-controllers (general purpose) such as ARM processors
 - Digital Signal processors (DSPs)
 - FPGAs
 - ASICs
- System on Chip (SOC) is very frequent as well
 - Integration of multiple components (controller, memory, communication) in a single integrated circuit

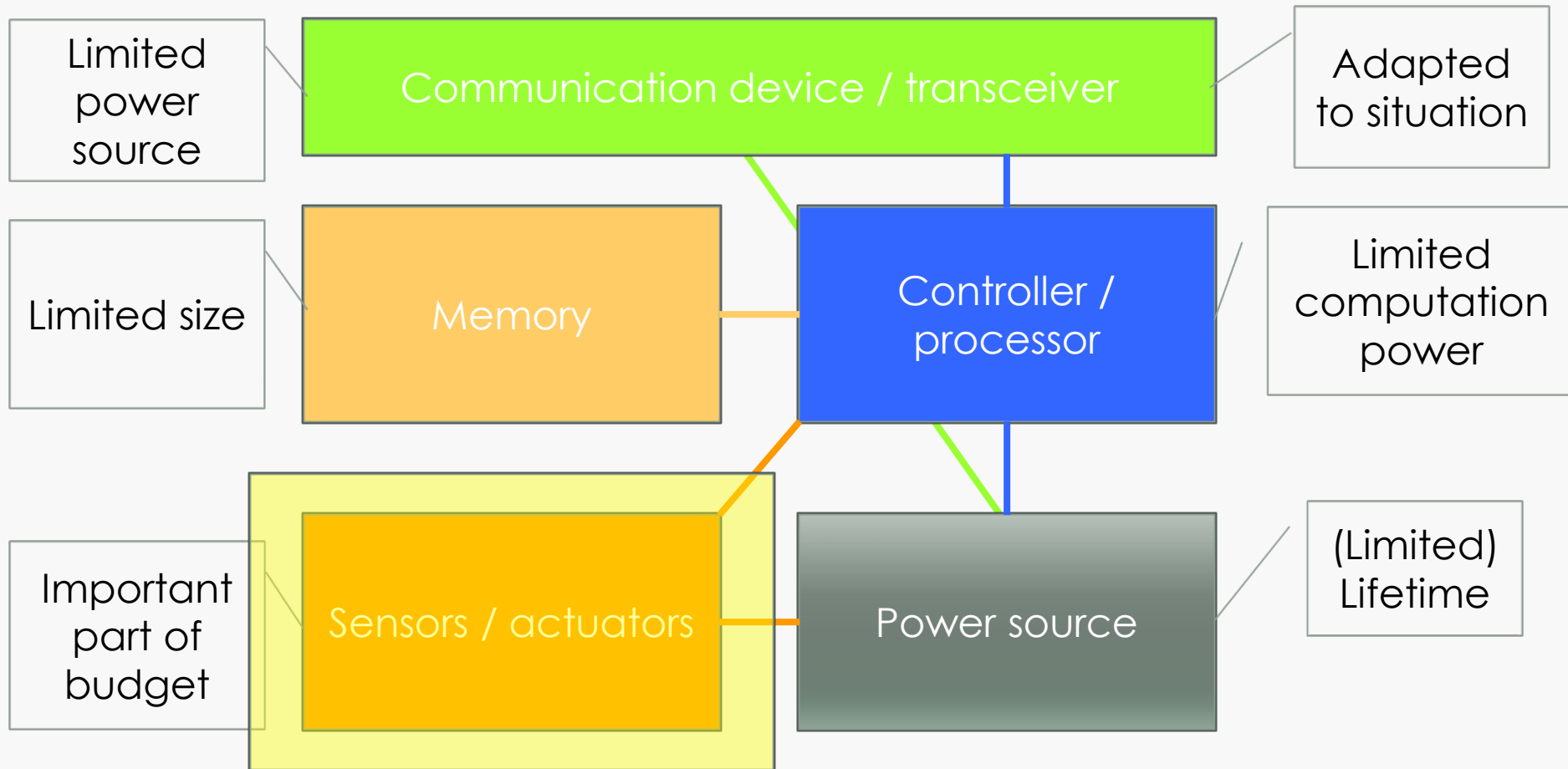
MEMORY



MEMORY

- RAM (Random access memory)
 - SRAM (Static RAM)
 - DRAM (Dynamic RAM)
- ROM (Read only memory)
- EEPROM (Electrically Erasable Programmable ROM)
- Flash memory
 - NOR-Flash
 - NAND-Flash
- Very often: on-chip memory (SOC)

SENSORS/ACTUATORS



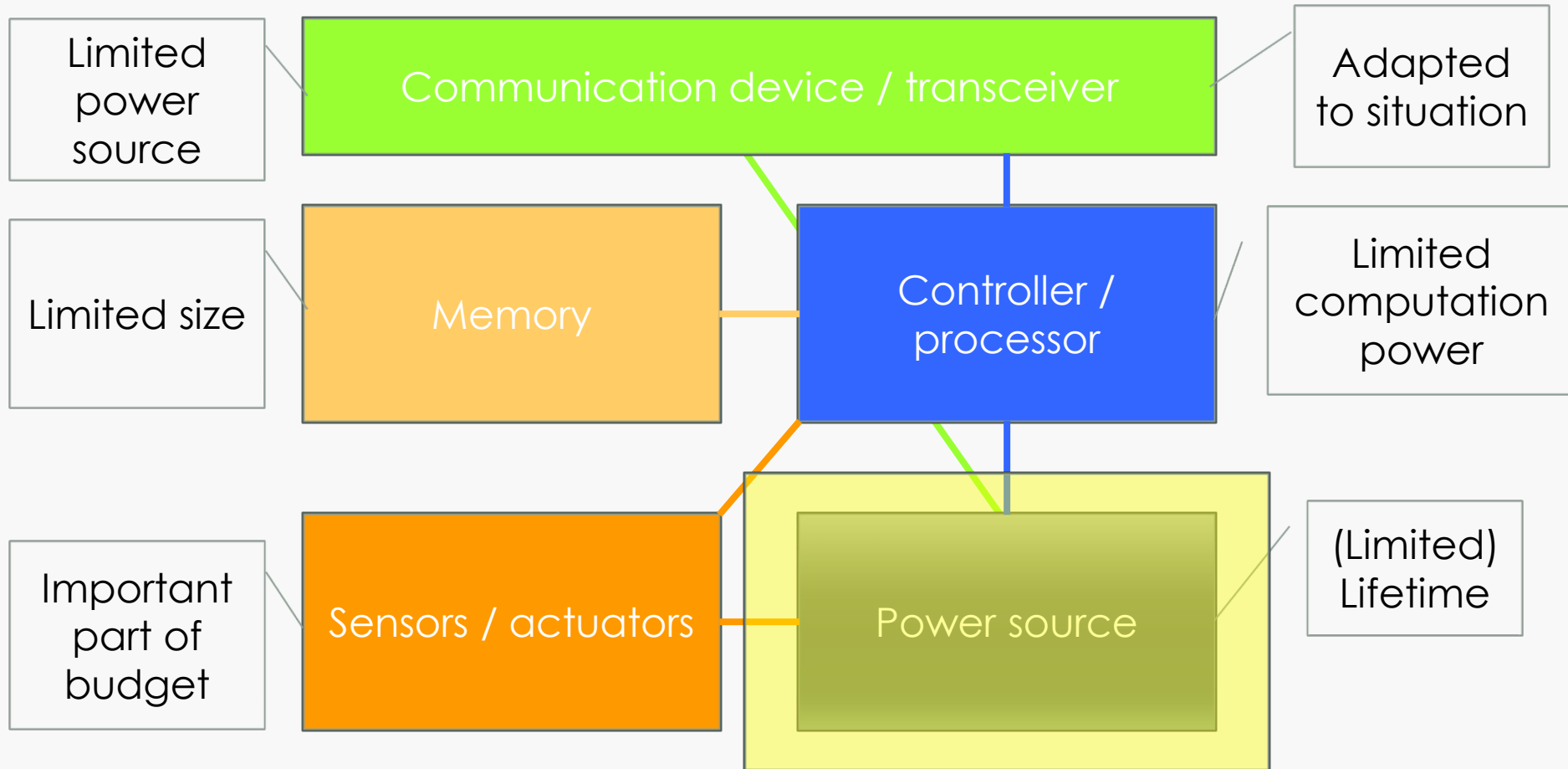
SENSORS

- Passive
 - Measure a physical quantity without active probing
 - Very often self-powered, obtaining the energy they need from the environment
 - Examples: thermometer, light sensor, vibration, microphone, humidity, mechanical stress, chemical sensors
 - Very often short-distance
- Passive, narrow-beam
 - Same but with a well-defined notion of direction of measurement
- Active
 - Get a measurement by probing the environment
 - Very often requires a power source
 - Examples: sonar, radar, seismic sensors
- In all cases, sensors have a specific area of coverage

ACTUATORS

- Actuator:
 - Device containing at least one configurable property or output that can and should be controlled by some other entity or device
- Very often for actuators are for actuating motion
 - Electrical
 - Hydraulic
 - Pneumatic
- Make it possible to automate real-world processes
- Is often paired with a controlling sensor
 - “Never trust an actuator”

POWER SOURCE



POWER SOURCE

- Goal: provide as much energy as possible at
 - Smallest cost
 - Smallest volume
 - Smallest weight
 - Smallest recharge time (if applicable)
 - Biggest longevity
- Options:
 - Primary batteries – not rechargeable
 - Secondary batteries – combined with energy harvesting

BATTERY REQUIREMENTS

- Capacity/energy:
 - Maximize energy per volume, measured in J
 - 1 Wh = 3600 J or 1kWh = 3.6 MJ
 - Typical smartphone battery = 16 Wh = 4200 mAh = 57600 J

Primary batteries			
Chemistry	Zinc-air	Lithium	Alkaline
Energy (J/cm ³)	3780	2880	1200
Secondary batteries			
Chemistry	Lithium	NiMHd	NiCd
Energy (J/cm ³)	1080	860	650

BATTERY REQUIREMENTS

- Low self-discharge / Long shelf live:
 - Under some technologies, batteries are operational only for a few months, even without power drawn from them
- Capacity under load
 - Relationship between current and discharge time
- Efficient recharging at low current
- Voltage stability (to avoid DC-DC conversion)
 - Typically, battery's voltage is reduced as its capacity drops
- Operating temperature
- Cost per energy unit
 - Some technologies are prohibitively expensive (e.g. graphene would make the cost of a smartphone battery around 1500\$, as compared to 0.02\$ raw material of lithium-ion batteries)

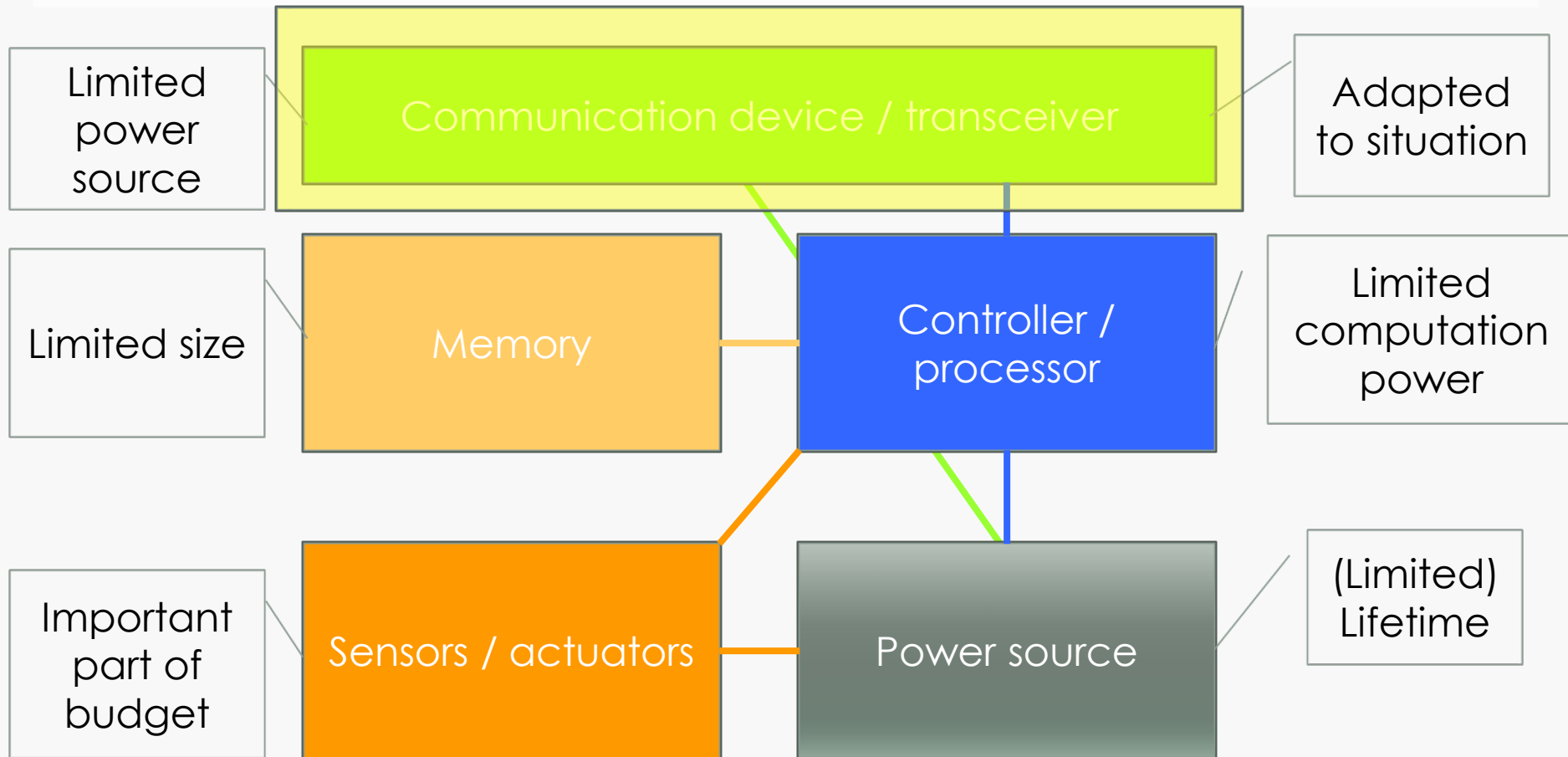
ENERGY CONSUMPTION

- Consumption for instructions
 - Energy per instruction: 1 nJ
 - Assume 1 GHz operation mode
 - Daily consumption is: $1 \text{ J/s} * 60 * 60 * 24 = 86400 \text{ J/day}$
 - Not possible with either primary or secondary batteries !
 - Battery lifetime is expected to be at least of 1-2 years
- Do NOT run the node at full operation all the time
 - A typical scenario in an IoT architecture is the cyclic sleep scenario, in which a short-range and low-power wireless sensor node periodically sends a data packet to a remote 'hub' with intervening sleep intervals
 - Run in power safe mode when nothing to do
 - Processor: active, idle and sleep modes
 - Radio: turn-on/off transmitter and/or receiver

ENERGY HARVESTING/SCAVENGING

- Process by which energy is
 - derived from external sources,
 - captured, and
 - stored for small, wireless autonomous devices
- Typical use:
 - Wearable electronics
 - Wireless sensor networks
- Sources:
 - Solar power
 - Thermal energy
 - Wind energy
 - Salinity gradients
 - Kinetic energy

COMMUNICATION DEVICE



COMMUNICATION DEVICE

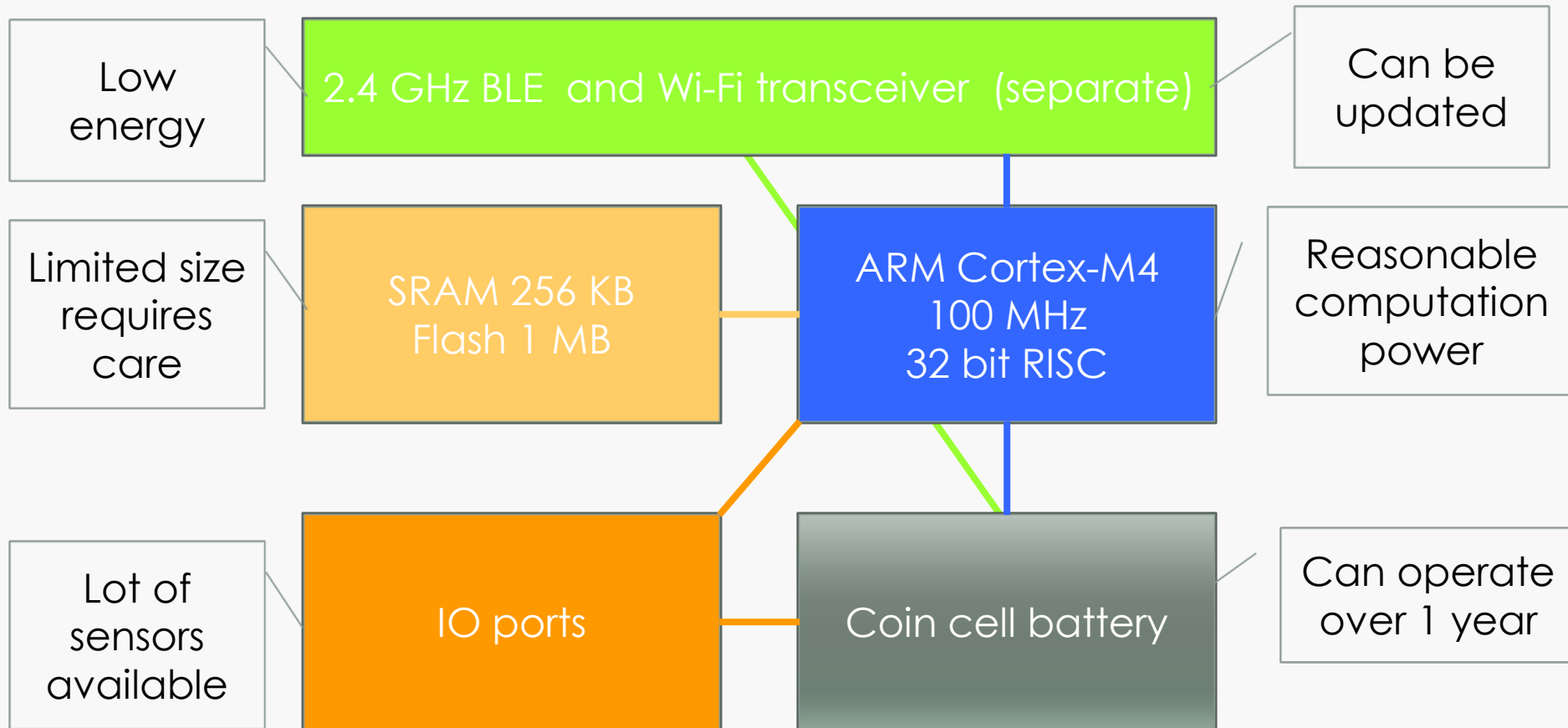
- Hardware, including RF, must be conceived for optimizing power consumption in typical IoT scenarios
 - Wake-up listening
- Software, including communication software, must be conceived to minimize
 - Idle listening: listening when no data is available
 - Overhearing: listening to data dedicated to others
 - Oversending: emitting while there is no receiver
 - Collisions: two parties are using the same resource at the same time
 - Protocol overhead: data that is not directly used for the applications

CHALLENGES FOR IOT SYSTEMS

- Hardware
 - Cost – has to be low
 - Sensors – have to be small
 - Lifetime – maximize
 - Robustness and fault tolerance – adapted to the application
 - Configuration – easy and self
- Software
 - Security
 - Robustness
 - Operating system – optimized for low power

OUR DEVELOPMENT PLATFORM

32F412 DISCOVERY/ STM32F412ZG



BEAGLEBONE

